Meditations of a Peripatetic Golfer

Sowing red fescue on the turf of any other kind of grass is hopelessly futile. No one but the seed dealer profits.

If you have a new idea about greenkeeping, test it out by all means. But—test it first on a very small scale.

If golf architects were compelled to explain the reasons back of each design, many of them would have to hire an alienist or a psychopathologist.

Do not take chances with any new or strange weed in the putting greens. Fight it from the start.

If you are forced to build a hole of 260 to 300 yards in length, make it of the so-called "Cape" type. It is desirable feature on any golf course.

A hole which most of the players criticise is likely to be one of poor design. One which all the players commend is a rarity.

A running-up shot is a desirable thing to encourage. Design two or three of the 2-shot holes which call for this type of approach to the green. The green should be so built that a pitched shot can not be expected to hold on the plateau where the cup is located.

Never ask a man what he thinks of your course unless you insist that he be perfectly free to make suggestions or criticisms. Otherwise he will lie to you like the traditional gentleman.

A good architect must constantly strive to secure variety with harmony in his architecture. A golf course with all the bunkers or all the greens alike is a sad sort of affair.

Every feature of every good golf hole should be designed for a definite purpose. The problem to solve should be evident to the player. It should not be a puzzle.

Bobby Joy, the caddy, lost his job because he could not learn never to laugh. Here's hoping the readers of "The Bulletin" have a sense of humor so they won't fire the Editors.